

— / DASH/ANDSLASH

"I work on the edge between technology and art..

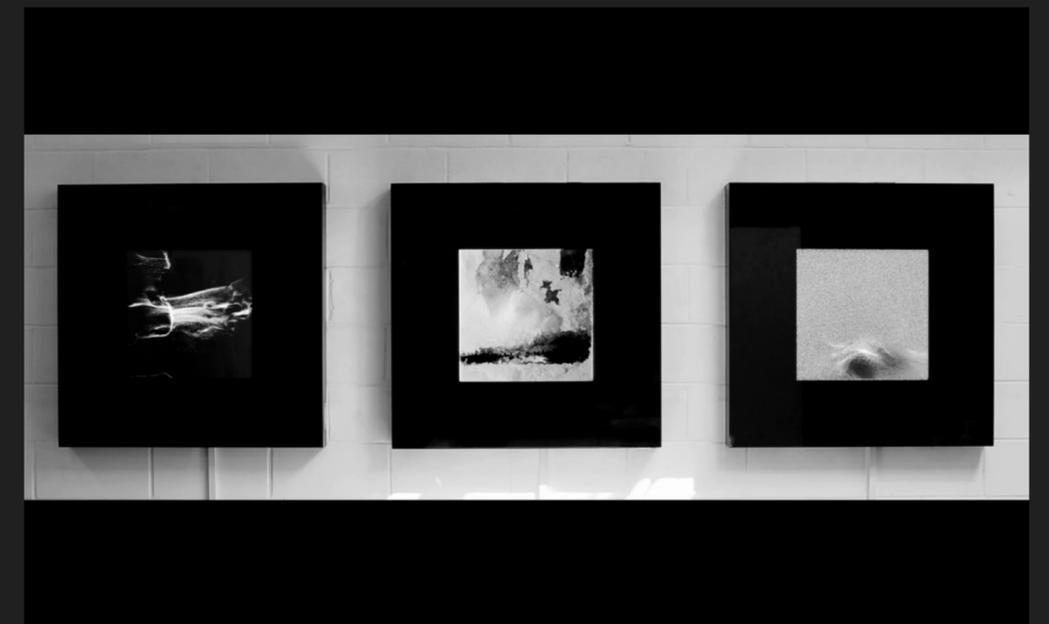


Organica

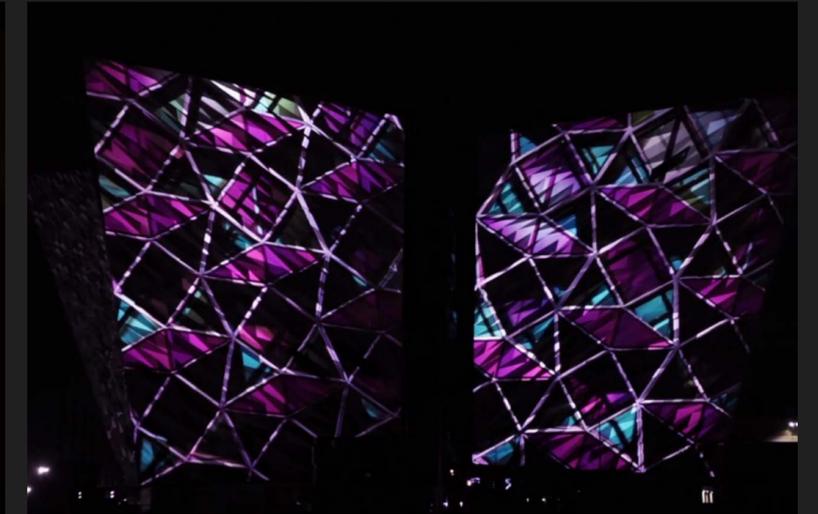
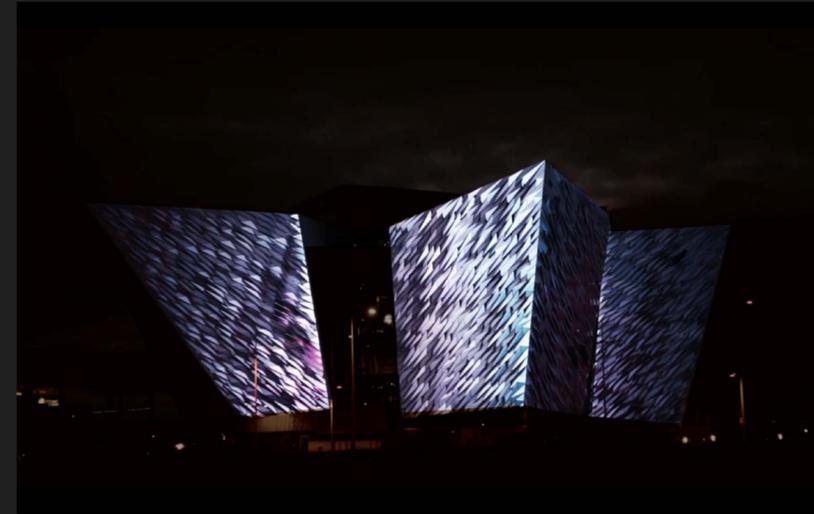
A sound reactive projection, made by coding a fractal system and projecting it into a textured canvas to keep the colors as natural as possible.

4 States

4 States is a project designed by *Dominic Harris* and produced by *Cinimod Studio*, where I had the pleasure to work on the software for two pieces (Fluid and Steam) of this artwork. The process is based on a million particles system where the people can interact with the graphics and generate a smooth and beautiful movement representing the state of the water and steam.



..exploring perceptions of space..



Titanic 100

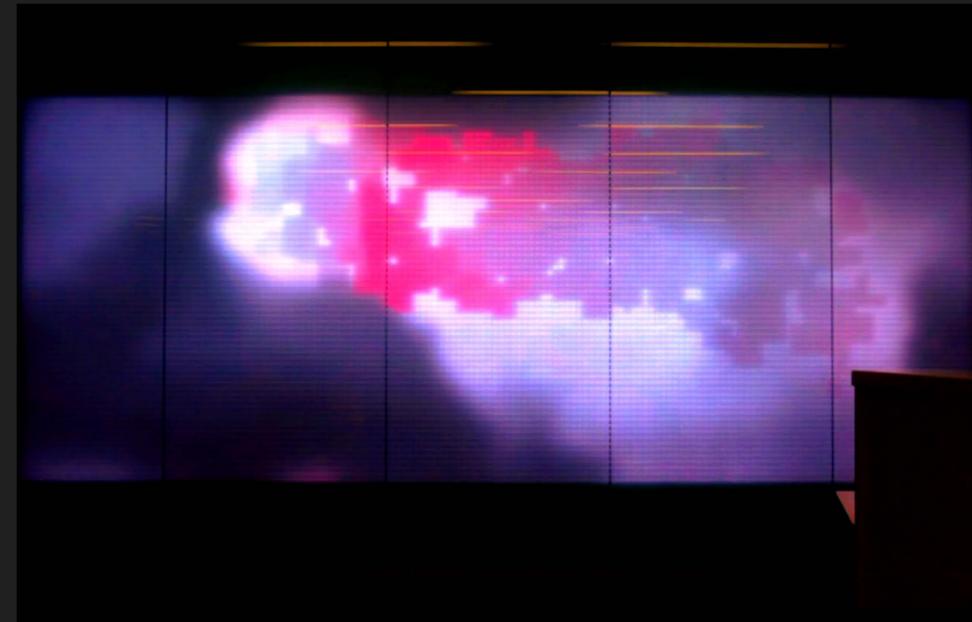
Titanic 100, was an amazing projection mapping for the centenary of the Titanic. I was involved with the tech team at *seeper*, developing back-end tools for the main server application in order to play the 4HD video, map the content, playback the audio and control DMX lights, smokes and fireworks for the 40minutes show.

MTV Titanic Sounds

Took place during the Titanic 100 show. The MTV festival was filmed and broadcasted across 153 territories around the world.



..and light,
to create new
experiences..



82 Dean street

Project designed and produced by *seeper*, where I had the chance to work on the code and the interactive aspect in order to capture the movement and generate the visuals displayed in a custom made RGB LED wall (over 10.000LEDs), everything driven by the software made in openframeworks.

Kinetic playground

Designed and produced by *seeper*. For Kinetic playground I developed the software to control the lights based on the movement of the seesaw. detecting the movement and control the fading of the lights to create an amazing atmosphere beside the River Thames.



..and live
interactive
installations."

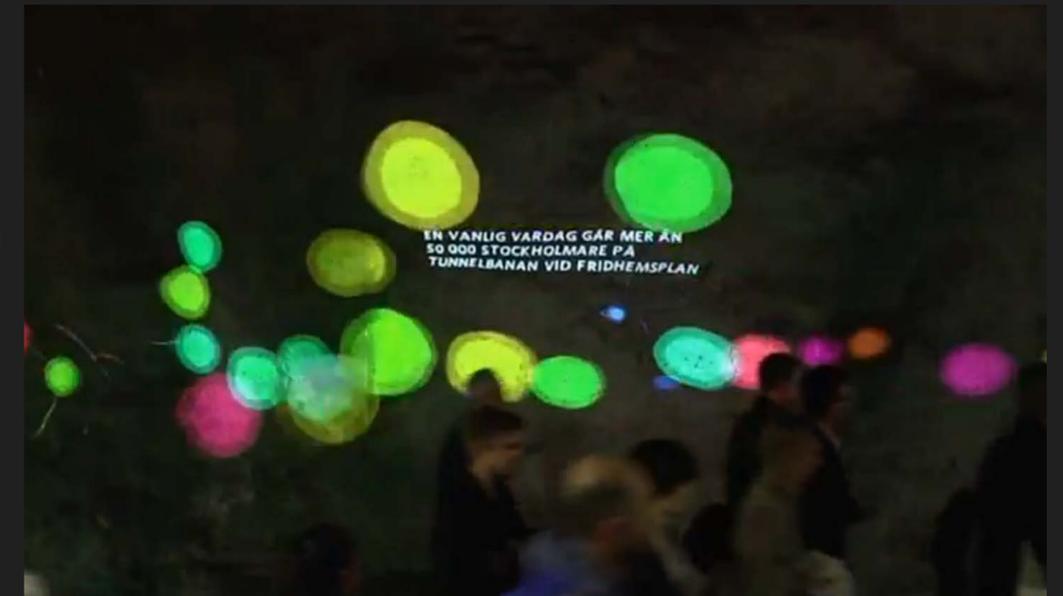


Vimeo awards 2012

The Vimeo awards 2012 took place at NYU Skirball Center in New York City. I had the pleasure to work with the *seeper* dev team to make the projection mapped stage, and the sound reactive tools during the live performances.

Stockholmspuls installation

Interactive installation at Fridhemsplan (a subway station in Stockholm). People move through the installation creating colorful spheres that follow them to the other side of the tunnel, showing the huge amount of people in movement there everyday. I was working with the tech team, developing the real time interactive graphics designed by *oakwood studio*.



Dashandslash is *Luca Lolli*, creative coder, artist and designer for interactive installations.

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